**Code Review for Viktor Polak by Richard Lai**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | **Strongly Disagree (0)** | **Disagree (1)** | **Neutral (2)** | **Agree (3)** | **Strongly Agree (4)** |
| **Appropriate Variable Names** |  |  |  |  | **X** |
| **Appropriate File Names** |  |  |  |  | **X** |
| **Consistent Coding Style** |  |  |  |  | **X** |
| **Easily Readable** |  |  |  |  | **X** |
| **Commented When Appropriate** |  |  |  |  | **X** |
| **Modular** |  |  |  |  | **X** |
| **Total Score** | **24/24** |  |  |  |  |
| **Errors/Warnings Raised** | **0/0** |  |  |  |  |
| **Relates to** | **Commit 3f5cf16**  **Smartwatch Client – MemoryGameTest.java** |  |  |  |  |
| **General Comments** | **Commented very well, follows a specific and consistent style and easily readable.** |  |  |  |  |